


INSTRUCTION BOOKLET

MODRETRO CHROMATIC®





ModRetro has carefully assessed this product, confirming it meets our exacting standards for quality craftsmanship, reliability, and unadulterated fun.

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PRODUCT

Contents

What has happened so far	4
Controls	8
Jump	10
Throw	10
Jumping Bushes	11
Skateboards	12
Bowling Balls	13
Protective Shield	13
Health	13
Life	13
Bonus Levels	14
Boss Dinos	15

What has happened so far...

It was another absolutely crazy day at Spiky's Skate Park and Burger Barn. Baby T-Rex and his friends had raced back and forth on the skate track all day long, eating huge amounts of hamburgers in between. As they were driving home from the park late in the afternoon, they suddenly heard a huge clap of thunder... and out of a dark cloud appeared the looming figure of the magician Sethron.

"Well, well, well, just what I need!"
he cried, sneering.

"A fresh young dinosaur for my latest experiment!"

And then he grabbed Rextette, Rex's girlfriend. With an even more powerful clap of thunder he disappeared again. Rex and his friends were left speechless...




Baby T-Rex was completely destroyed. He ran home and summoned the village shaman to ask for advice.

"Well, little dude"
said the ancient dinosaur,

"I fear that Sethron's fortress is guarded by all sorts of creatures that he has led down the path of evil. But perhaps there is a way to gain entry after all".

The old dinosaur then began a religious chant and slowly fell into a trance. Baby T-Rex waited patiently for what was to come.

After a while the old dinosaur came to.



“I have seen an ancient path no longer walked by our people.

It leads through the jungle to the mountain where this fiend built his castle.

The path will not be easy, but if you persevere, you will win back your young lady.”

He then drew a map that Rex took with him

Controls



Control Pad

Left, right and crouch down.

A Button

Jump.

B Button

Throw.

Start button

Pauses the game.

Information bar

Hearts

How much life Rex has left.

Coconut/gems/etc

Items he's collected that he can throw.

Time

How much time he has left in this level.

Energy

How many hits Rex can take before he faints.



Jump

Press button A to jump.

If you hold down A while jumping, Rex will jump higher and further.



Throw

During his search, Rex can grab various objects, such as coconuts in the jungle, small stones in the caves, and so on.

He can only throw as many objects as he has collected; So if the number of objects falls to zero he won't be able to throw anymore.



Every time Baby T-Rex is hit, he drops all of his items – causing him to be unarmed.

However, when he's finished a level, he can take his coconuts, gems, etc. with him to the next level.

For example, he finishes the second jungle level with thirty-seven coconuts, he can keep those thirty-seven coconuts for the third jungle level, and even if he's hit, he doesn't lose them. But he's not able to take his objects with him to the next world; So when Rex leaves the jungle and goes into the cave world, he'll lose his accrued coconuts.

Jumping Bushes

In some parts of the jungle there is a special bush called "Botanicus Springus" which was often used by the young dinosaurs as a fun pastime. Unfortunately, Rex doesn't have time to play; But he knows how to use the jumping bushes to reach ledges that are very high up. There is a rumor that a "Super Botanicus Springus" grows in certain parts of the jungle and is said to have much greater jumping power.



Skateboards

Hey, man! What would life be without a skateboard?

In the caves Rex finds a lot of items that aren't suitable for dinosaurs, e.g. skateboards.

Baby T-Rex is an awesome skateboarder, he can do breakneck jumps, land on his hands and then do a backflip. Skateboards are extremely useful when you need to cross a wide gap as they give you the extra speed you need for a longer jump.

Skateboards can even be used as special weapons. If Rex jumps off the skateboard at the right moment, the board will rush into the enemy, dealing incredible damage. (This is the real reason dinosaurs gave up skateboarding).



Bowling Balls

One of his other fantastic sporting qualities is bowling: Rex is a real champion, and bowling balls are also amazing weapons. They have great power and destroy everything in their path. On the other hand, unfortunately you can only throw them once before they break. (In Sethron's world, bowling was an extremely expensive sport for dinosaurs).



Protective Shield

If he grabs a shield, Rex becomes invincible for a while.

Health

If Rex grabs the special star, he will regain maximum health.

Life

Another prehistoric magic trick that helps Rex defeat Sethron and return to reality.

Bonus Levels

At the end of each world, Baby T-Rex has the opportunity to enter a special bonus level. You can only enter this level if you've collected at least 50 items at the end of the third level for each world. In these levels you can collect extra items to get a higher score. Don't die in the bonus level, If you make it to the end you will receive an additional weapon to beat the boss of each world.

In these worlds you have to be extremely careful: you only have a very limited amount of time and if you get hit even once, that's it.



Boss Dinos

Every time Rex completes the third level of a world, he comes face to face with one of Sethron's evil dino henchmen. They are much larger and harder to defeat than the normal creatures Rex has encountered so far;

they must be hit several times on certain parts of their bodies before they can be defeated. Their attacks are so cunning and dangerous that Rex's life expectancy becomes much shorter.



Notes

Notes

CAUTION DURING USE

1. Take a 10 to 15 minute break every hour during extended play sessions.
2. This equipment is precisely crafted. Avoid extreme temperatures, rough handling, and do not disassemble the unit.
3. Keep connectors dry and avoid contact with water to prevent malfunction.
4. Avoid using volatile solvents like thinner, benzene, or alcohol to clean this equipment.
5. Store the game in its box when not in use.

WARNING - REPETITIVE MOTION INJURIES

Playing video games for extended periods can cause discomfort in your muscles, joints, or skin. To prevent issues like Tendonitis, Carpal Tunnel Syndrome, or skin irritation, follow these guidelines:

- Take a 10 to 15 minute break every hour, even if you don't feel the need.
- If your hands, wrists, or arms start to feel tired or sore, stop playing and rest them for several hours.
- If discomfort in your hands, wrists, or arms persists during or after play, stop playing and consult a doctor.

WARNING - SEIZURES

Some individuals (about 1 in 4000) may experience seizures or blackouts triggered by flashing lights, such as those in TV shows or video games, even if they've never had a seizure before. Anyone with a history of seizures, loss of consciousness, or symptoms related to epilepsy should consult a doctor before playing video games. Parents should monitor their children while they play. STOP IMMEDIATELY and seek medical advice if you or your child experience any of the following: convulsions, eye or muscle twitching, loss of awareness, altered vision, involuntary movements, or disorientation.

TO REDUCE THE RISK OF A SEIZURE WHILE PLAYING VIDEO GAMES:

1. Sit or stand as far from the screen as possible.
2. Use the smallest screen available.
3. Avoid playing when tired or in need of sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

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